**General Magic Property Table**

|  |  |
| --- | --- |
| **Magic Property Table** | |
| **1d10** | **Magic Property** |
| 1 | Earth |
| 2 | Water |
| 3 | Fire |
| 4 | Wind |
| 5 | Fey |
| 6 | Psychic |
| 7 | Nature |
| 8 | Tainted |
| 9 | Celestial |
| 10 | Warped |

**Treasure Horde: Challenge 0-4**

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| **Coins** | **CP** | **SP** | **EP** | **GP** | **PP** |
| 6d6 x 100 (2,100) | 3d6 x 100 (1,050) |  | 2d6 x 10 (10) |  |
| **d100** | **Ingredients** | **Magic Items** | | | |
| 1-06 |  |  | | | |
| 07-16 | Poor Magic (70) |  | | | |
| 17-26 | Mundane (125) |  | | | |
| 27-36 | Mundane Magic (350) |  | | | |
| 37-44 | Poor Magic (70) | Roll 1d6 times on Magic Item Table A | | | |
| 45-52 | Mundane (125) | Roll 1d6 times on Magic Item Table A | | | |
| 53-60 | Mundane Magic (350) | Roll 1d6 times on Magic Item Table A | | | |
| 61-65 | Poor Magic (70) | Roll 1d4 times on Magic Item Table B | | | |
| 66-70 | Mundane (125) | Roll 1d4 times on Magic Item Table B | | | |
| 71-75 | Mundane Magic (350) | Roll 1d4 times on Magic Item Table B | | | |
| 76-78 | Poor Magic (70) | Roll 1d4 times on Magic Item Table C | | | |
| 79-80 | Mundane (125) | Roll 1d4 times on Magic Item Table C | | | |
| 81-85 | Mundane Magic (350) | Roll 1d4 times on Magic Item Table C | | | |
| 86-92 | Mundane (125) | Roll 1d4 times on Magic Item Table F | | | |
| 93-97 | Mundane Magic (350) | Roll 1d4 times on Magic Item Table F | | | |
| 98-99 | Mundane (125) | Roll once on Magic Item Table G | | | |
| 00 | Mundane Magic (350) | Roll once on Magic Item Table G | | | |

|  |  |
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| **Treasure Hoard 0-4: Poor Magic (70)** | |
| **1d10** | **Material** |
| 1 | 3d6 (10) Wood |
| 2 | 3d6 (10) Bone |
| 3 | 3d6 (10) Stone |
| 4 | 2d8 (9) Plant |
| 5 | 2d8 (9) Hide |
| 6 | 2d8 (9) Flesh |
| 7 | 2d8 (9) Fluid |
| 8 | 2d8 (9) Metal |
| 9 | 2d6 (7) Essence |
| 10 | 2d6 (7) Gem |

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| **Treasure Hoard 0-4: Mundane (125)** | |
| **1d10** | **Material** |
| 1 | 4d8 (18) Wood |
| 2 | 4d8 (18) Bone |
| 3 | 4d8 (18) Stone |
| 4 | 4d6 (14) Plant |
| 5 | 4d6 (14) Hide |
| 6 | 4d6 (14) Flesh |
| 7 | 4d6 (14) Fluid |
| 8 | 4d6 (14) Metal |
| 9 | 3d8 (13) Essence |
| 10 | 3d8 (13) Gem |

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| **Treasure Hoard 0-4: Mundane Magic (350)** | |
| **1d10** | **Material** |
| 1 | 6d6 (21) Wood |
| 2 | 6d6 (21) Bone |
| 3 | 6d6 (21) Stone |
| 4 | 4d8 (18) Plant |
| 5 | 4d8 (18) Hide |
| 6 | 4d8 (18) Flesh |
| 7 | 4d8 (18) Fluid |
| 8 | 4d8 (18) Metal |
| 9 | 5d6 (17) Essence |
| 10 | 5d6 (17) Gem |

**Treasure Horde: Challenge 5-10**

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| **Coins** | **CP** | **SP** | **EP** | **GP** | **PP** |
| 2d6 x 100 (700) | 2d6 x 1,000 (7,000) |  | 6d6 x 100 (2,100) | 3d6 x 10 (105) |
| **d100** | **Ingredients** | **Magic Items** | | | |
| 01-04 |  |  | | | |
| 05-10 | Common (125) |  | | | |
| 11-16 | Common Magic (500) |  | | | |
| 17-22 | Uncommon (1,000) |  | | | |
| 23-28 | Uncommon Magic (1,250) |  | | | |
| 29-32 | Common (125) | Roll 1d6 times on Magic Item Table A | | | |
| 33-36 | Common Magic (500) | Roll 1d6 times on Magic Item Table A | | | |
| 37-40 | Uncommon (1,000) | Roll 1d6 times on Magic Item Table A | | | |
| 41-44 | Uncommon Magic (1,250) | Roll 1d6 times on Magic Item Table A | | | |
| 45-49 | Common (125) | Roll 1d4 times on Magic Item Table B | | | |
| 50-54 | Common Magic (500) | Roll 1d4 times on Magic Item Table B | | | |
| 55-59 | Uncommon (1,000) | Roll 1d4 times on Magic Item Table B | | | |
| 60-63 | Uncommon Magic (1,250) | Roll 1d4 times on Magic Item Table B | | | |
| 64-66 | Common (125) | Roll 1d4 times on Magic Item Table C | | | |
| 67-69 | Common Magic (500) | Roll 1d4 times on Magic Item Table C | | | |
| 70-72 | Uncommon (1,000) | Roll 1d4 times on Magic Item Table C | | | |
| 73-74 | Uncommon Magic (1,250) | Roll 1d4 times on Magic Item Table C | | | |
| 75-76 | Common (125) | Roll once on Magic Item Table D | | | |
| 77-78 | Common Magic (500) | Roll once on Magic Item Table D | | | |
| 79 | Uncommon (1,000) | Roll once on Magic Item Table D | | | |
| 80 | Uncommon Magic (1,250) | Roll once on Magic Item Table D | | | |
| 81-84 | Common (125) | Roll 1d4 times on Magic Item Table F | | | |
| 85-88 | Common Magic (500) | Roll 1d4 times on Magic Item Table F | | | |
| 89-91 | Uncommon (1,000) | Roll 1d4 times on Magic Item Table F | | | |
| 92-94 | Uncommon Magic (1,250) | Roll 1d4 times on Magic Item Table F | | | |
| 95-96 | Uncommon (1,000) | Roll 1d4 times on Magic Item Table G | | | |
| 97-98 | Uncommon Magic (1,250) | Roll 1d4 times on Magic Item Table G | | | |
| 99 | Uncommon (1,000) | Roll once on Magic Item Table H | | | |
| 00 | Uncommon Magic (1,250) | Roll once on Magic Item Table H | | | |

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| **Treasure Hoard 0-4: Common (125)** | |
| **1d10** | **Material** |
| 1 | 3d8 (13) Wood |
| 2 | 2d6 (7) Bone |
| 3 | 2d6 (7) Stone |
| 4 | 1d8 (4) Plant |
| 5 | 1d8 (4) Hide |
| 6 | 1d6 (3) Flesh |
| 7 | 1d6 (3) Fluid |
| 8 | 1d6 (3) Metal |
| 9 | 1d4 (2) Essence |
| 10 | 1d4 (2) Gem |

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| **Treasure Hoard 0-4: Common Magic (500)** | |
| **1d10** | **Material** |
| 1 | 2d8 (9) Wood |
| 2 | 2d6 (7) Bone |
| 3 | 2d6 (7) Stone |
| 4 | 2d6 (7) Plant |
| 5 | 2d6 (7) Hide |
| 6 | 2d4 (5) Flesh |
| 7 | 2d4 (5) Fluid |
| 8 | 2d4 (5) Metal |
| 9 | 2d4 (5) Essence |
| 10 | 2d4 (5) Gem |

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| **Treasure Hoard 0-4: Uncommon (1000)** | |
| **1d10** | **Material** |
| 1 | 5d6 (17) Wood |
| 2 | 4d6 (14) Bone |
| 3 | 4d6 (14) Stone |
| 4 | 3d8 (13) Plant |
| 5 | 3d8 (13) Hide |
| 6 | 3d6 (10) Flesh |
| 7 | 3d6 (10) Fluid |
| 8 | 3d6 (10) Metal |
| 9 | 3d6 (10) Essence |
| 10 | 3d6 (10) Gem |

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| **Treasure Hoard 0-4: Uncommon Magic (1,250)** | |
| **1d10** | **Material** |
| 1 | 2d6 (7) Wood |
| 2 | 2d6 (7) Bone |
| 3 | 2d6 (7) Stone |
| 4 | 2d6 (7) Plant |
| 5 | 2d6 (7) Hide |
| 6 | 2d6 (7) Flesh |
| 7 | 2d6 (7) Fluid |
| 8 | 2d6 (7) Metal |
| 9 | 2d6 (7) Essence |
| 10 | 2d6 (7) Gem |

**Treasure Horde: Challenge 11-16**

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| **Coins** | **CP** | **SP** | **EP** | **GP** | **PP** |
|  |  |  | 4d6 x 1,000 (14,000) | 5d6 x 100 (1,750) |
| **d100** | **Ingredients** | **Magic Items** | | | |
| 01-03 |  |  | | | |
| 04-06 | Rare (1,250) |  | | | |
| 07-09 | Rare Magic (3,750) |  | | | |
| 10-12 | Very Rare (5,000) |  | | | |
| 13-15 | Very Rare Magic (10,000) |  | | | |
| 16-19 | Rare (1,250) | Roll 1d4 times on Magic Item Table A and 1d6 times on Magic Item Table B | | | |
| 20-23 | Rare Magic (3,750) | Roll 1d4 times on Magic Item Table A and 1d6 times on Magic Item Table B | | | |
| 24-26 | Very Rare (5,000) | Roll 1d4 times on Magic Item Table A and 1d6 times on Magic Item Table B | | | |
| 27-29 | Very Rare Magic (10,000) | Roll 1d4 times on Magic Item Table A and 1d6 times on Magic Item Table B | | | |
| 30-35 | Rare (1,250) | Roll 1d6 times on Magic Item Table C | | | |
| 36-40 | Rare Magic (3,750) | Roll 1d6 times on Magic Item Table C | | | |
| 41-45 | Very Rare (5,000) | Roll 1d6 times on Magic Item Table C | | | |
| 46-50 | Very Rare Magic (10,000) | Roll 1d6 times on Magic Item Table C | | | |
| 51-54 | Rare (1,250) | Roll 1d4 times on Magic Item Table D | | | |
| 55-58 | Rare Magic (3,750) | Roll 1d4 times on Magic Item Table D | | | |
| 59-62 | Very Rare (5,000) | Roll 1d4 times on Magic Item Table D | | | |
| 63-66 | Very Rare Magic (10,000) | Roll 1d4 times on Magic Item Table D | | | |
| 67-68 | Rare (1,250) | Roll once on Magic Item Table E | | | |
| 69-70 | Rare Magic (3,750) | Roll once on Magic Item Table E | | | |
| 71-72 | Very Rare (5,000) | Roll once on Magic Item Table E | | | |
| 73-74 | Very Rare Magic (10,000) | Roll once on Magic Item Table E | | | |
| 75-76 | Rare (1,250) | Roll once on Magic Item Table F and 1d4 times on Magic Item Table G | | | |
| 77-78 | Rare Magic (3,750) | Roll once on Magic Item Table F and 1d4 times on Magic Item Table G | | | |
| 79-80 | Very Rare (5,000) | Roll once on Magic Item Table F and 1d4 times on Magic Item Table G | | | |
| 81-82 | Very Rare Magic (10,000) | Roll once on Magic Item Table F and 1d4 times on Magic Item Table G | | | |
| 83-85 | Rare (1,250) | Roll 1d4 times on Magic Item Table H | | | |
| 86-88 | Rare Magic (3,750) | Roll 1d4 times on Magic Item Table H | | | |
| 89-90 | Very Rare (5,000) | Roll 1d4 times on Magic Item Table H | | | |
| 91-92 | Very Rare Magic (10,000) | Roll 1d4 times on Magic Item Table H | | | |
| 93-94 | Rare (1,250) | Roll once on Magic Item Table I | | | |
| 95-96 | Rare Magic (3,750) | Roll once on Magic Item Table I | | | |
| 97-98 | Very Rare (5,000) | Roll once on Magic Item Table I | | | |
| 99-00 | Very Rare Magic (10,000) | Roll once on Magic Item Table I | | | |

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| **Treasure Hoard 0-4: Rare (1,250)** | |
| **1d10** | **Material** |
| 1 | 3d8 (13) Wood |
| 2 | 2d6 (7) Bone |
| 3 | 2d6 (7) Stone |
| 4 | 1d8 (4) Plant |
| 5 | 1d8 (4) Hide |
| 6 | 1d6 (3) Flesh |
| 7 | 1d6 (3) Fluid |
| 8 | 1d6 (3) Metal |
| 9 | 1d4 (2) Essence |
| 10 | 1d4 (2) Gem |

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| **Treasure Hoard 0-4: Rare Magic (3,750)** | |
| **1d10** | **Material** |
| 1 | 2d6 (7) Wood |
| 2 | 2d4 (5) Bone |
| 3 | 2d4 (5) Stone |
| 4 | 2d4 (5) Plant |
| 5 | 2d4 (5) Hide |
| 6 | 1d8 (4) Flesh |
| 7 | 1d8 (4) Fluid |
| 8 | 1d8 (4) Metal |
| 9 | 1d8 (4) Essence |
| 10 | 1d8 (4) Gem |

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| **Treasure Hoard 0-4: Very Rare (5000)** | |
| **1d10** | **Material** |
| 1 | 2d8 (9) Wood |
| 2 | 2d6 (7) Bone |
| 3 | 2d6 (7) Stone |
| 4 | 2d6 (7) Plant |
| 5 | 2d6 (7) Hide |
| 6 | 2d4 (5) Flesh |
| 7 | 2d4 (5) Fluid |
| 8 | 2d4 (5) Metal |
| 9 | 2d4 (5) Essence |
| 10 | 2d4 (5) Gem |

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| **Treasure Hoard 0-4: Very Rare Magic (10,000)** | |
| **1d10** | **Material** |
| 1 | 2d6 (7) Wood |
| 2 | 2d4 (5) Bone |
| 3 | 2d4 (5) Stone |
| 4 | 2d4 (5) Plant |
| 5 | 2d4 (5) Hide |
| 6 | 2d4 (5) Flesh |
| 7 | 2d4 (5) Fluid |
| 8 | 2d4 (5) Metal |
| 9 | 2d4 (5) Essence |
| 10 | 2d4 (5) Gem |

**Treasure Horde: Challenge 17+**

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| **Coins** | **CP** | **SP** | **EP** | **GP** | **PP** |
|  |  |  | 12d6 x 1,000 (42,000) | 8d6 x 1,000 (28,000) |
| **d100** | **Ingredients** | **Magic Items** | | | |
| 01-02 |  |  | | | |
| 03-05 | Epic (10,000) | Roll 1d8 times on Magic Item Table C | | | |
| 06-08 | Epic Magic (12,500) | Roll 1d8 times on Magic Item Table C | | | |
| 9-11 | Legendary (14,000) | Roll 1d8 times on Magic Item Table C | | | |
| 12-14 | Legendary Magic (20,000) | Roll 1d8 times on Magic Item Table C | | | |
| 15-22 | Epic (10,000) | Roll 1d6 times on Magic Item Table D | | | |
| 23-30 | Epic Magic (12,500) | Roll 1d6 times on Magic Item Table D | | | |
| 31-38 | Legendary (14,000) | Roll 1d6 times on Magic Item Table D | | | |
| 39-46 | Legendary Magic (20,000) | Roll 1d6 times on Magic Item Table D | | | |
| 47-52 | Epic (10,000) | Roll 1d6 times on Magic Item Table E | | | |
| 53-58 | Epic Magic (12,500) | Roll 1d6 times on Magic Item Table E | | | |
| 59-63 | Legendary (14,000) | Roll 1d6 times on Magic Item Table E | | | |
| 64-68 | Legendary Magic (20,000) | Roll 1d6 times on Magic Item Table E | | | |
| 69 | Epic (10,000) | Roll 1d4 times on Magic Item Table G | | | |
| 70 | Epic Magic (12,500) | Roll 1d4 times on Magic Item Table G | | | |
| 71 | Legendary (14,000) | Roll 1d4 times on Magic Item Table G | | | |
| 72 | Legendary Magic (20,000) | Roll 1d4 times on Magic Item Table G | | | |
| 73-74 | Epic (10,000) | Roll 1d4 times on Magic Item Table H | | | |
| 75-76 | Epic Magic (12,500) | Roll 1d4 times on Magic Item Table H | | | |
| 77-78 | Legendary (14,000) | Roll 1d4 times on Magic Item Table H | | | |
| 79-80 | Legendary Magic (20,000) | Roll 1d4 times on Magic Item Table H | | | |
| 81-85 | Epic (10,000) | Roll 1d4 times on Magic Item Table I | | | |
| 86-90 | Epic Magic (12,500) | Roll 1d4 times on Magic Item Table I | | | |
| 91-95 | Legendary (14,000) | Roll 1d4 times on Magic Item Table I | | | |
| 96-00 | Legendary Magic (20,000) | Roll 1d4 times on Magic Item Table I | | | |

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| **Treasure Hoard 0-4: Epic (10,000)** | |
| **1d10** | **Material** |
| 1 | 3d6 (10) Wood |
| 2 | 2d4 (5) Bone |
| 3 | 2d4 (5) Stone |
| 4 | 1d6 (3) Plant |
| 5 | 1d6 (3) Hide |
| 6 | 1d6 (3) Flesh |
| 7 | 1d6 (3) Fluid |
| 8 | 1d6 (3) Metal |
| 9 | 1d4 (2) Essence |
| 10 | 1d4 (2) Gem |

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| --- | --- |
| **Treasure Hoard 0-4: Epic Magic (12,500)** | |
| **1d10** | **Material** |
| 1 | 1d4 (2) Wood |
| 2 | 1d4 (2) Bone |
| 3 | 1d4 (2) Stone |
| 4 | 1d4 (2) Plant |
| 5 | 1d4 (2) Hide |
| 6 | 1 Flesh |
| 7 | 1 Fluid |
| 8 | 1 Metal |
| 9 | 1 Essence |
| 10 | 1 Gem |

|  |  |
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| **Treasure Hoard 0-4: Legendary (14,000)** | |
| **1d10** | **Material** |
| 1 | 1d4 (2) Wood |
| 2 | 1d4 (2) Bone |
| 3 | 1d4 (2) Stone |
| 4 | 1d4 (2) Plant |
| 5 | 1d4 (2) Hide |
| 6 | 1d4 (2) Flesh |
| 7 | 1d4 (2) Fluid |
| 8 | 1d4 (2) Metal |
| 9 | 1 Essence |
| 10 | 1 Gem |

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| --- | --- |
| **Treasure Hoard 0-4: Legendary Magic (20,000)** | |
| **1d10** | **Material** |
| 1 | 1 Wood |
| 2 | 1 Bone |
| 3 | 1 Stone |
| 4 | 1 Plant |
| 5 | 1 Hide |
| 6 | 1 Flesh |
| 7 | 1 Fluid |
| 8 | 1 Metal |
| 9 | 1 Essence |
| 10 | 1 Gem |

**Individual Harvesting: Challenge 0-4 (5gp)**

|  |  |
| --- | --- |
| **Harvesting DCs: Challenge 0-4 (+5)** | |
| **DC** | **Harvested Ingredient** |
| 10 | Poor |
| 20 | Poor Magical |

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| **Harvesting Challenge 0-4: Poor** | |
| **1d10** | **Material** |
| 1 | 2d4 (5) Wood |
| 2 | 1d6 (3) Bone |
| 3 | 1d6 (3) Stone |
| 4 | 1d4 (2) Plant |
| 5 | 1d4 (2) Hide |
| 6 | 1 Flesh |
| 7 | 1 Fluid |
| 8 | 1 Metal |
| 9 | 1 Essence |
| 10 | 1 Gem |

|  |  |
| --- | --- |
| **Harvesting Challenge 0-4: Poor Magical** | |
| **1d10** | **Material** |
| 1 | 1 Wood |
| 2 | 1 Bone |
| 3 | 1 Stone |
| 4 | 1 Plant |
| 5 | 1 Hide |
| 6 | 1 Flesh |
| 7 | 1 Fluid |
| 8 | 1 Metal |
| 9 | 1 Essence |
| 10 | 1 Gem |

**Individual Harvesting: Challenge 5-10 (90gp)**

|  |  |
| --- | --- |
| **Harvesting DCs: Challenge 5-10 (+10)** | |
| **DC** | **Harvested Ingredient** |
| 10 | Mundane |
| 13 | Mundane Magical |
| 15 | Common |
| 20 | Common Magical |
| 25 | Common and Common Magical |

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| **Harvesting Challenge 5-10: Mundane** | |
| **1d10** | **Material** |
| 1 | 1 Wood |
| 2 | 1 Bone |
| 3 | 1 Stone |
| 4 | 1 Plant |
| 5 | 1 Hide |
| 6 | 1 Flesh |
| 7 | 1 Fluid |
| 8 | 1 Metal |
| 9 | 1 Essence |
| 10 | 1 Gem |

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| **Harvesting Challenge 5-10: Mundane Magical** | |
| **1d10** | **Material** |
| 1 | 1 Wood |
| 2 | 1 Bone |
| 3 | 1 Stone |
| 4 | 1 Plant |
| 5 | 1 Hide |
| 6 | 1 Flesh |
| 7 | 1 Fluid |
| 8 | 1 Metal |
| 9 | 1 Essence |
| 10 | 1 Gem |

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| **Harvesting Challenge 5-10: Common** | |
| **1d10** | **Material** |
| 1 | 2d4 (5) Wood |
| 2 | 1d6 (3) Bone |
| 3 | 1d6 (3) Stone |
| 4 | 1d4 (2) Plant |
| 5 | 1d4 (2) Hide |
| 6 | 1 Flesh |
| 7 | 1 Fluid |
| 8 | 1 Metal |
| 9 | 1 Essence |
| 10 | 1 Gem |

|  |  |
| --- | --- |
| **Harvesting Challenge 5-10: Common Magical** | |
| **1d10** | **Material** |
| 1 | 1 Wood |
| 2 | 1 Bone |
| 3 | 1 Stone |
| 4 | 1 Plant |
| 5 | 1 Hide |
| 6 | 1 Flesh |
| 7 | 1 Fluid |
| 8 | 1 Metal |
| 9 | 1 Essence |
| 10 | 1 Gem |

**Individual Harvesting: Challenge 11-16 (950gp)**

|  |  |
| --- | --- |
| **Harvesting DCs: Challenge 11-16 (+12)** | |
| **DC** | **Harvested Ingredient** |
| 12 | Uncommon |
| 15 | Uncommon Magical |
| 17 | Rare Magical |
| 27 | Rare and Rare Magical |

|  |  |
| --- | --- |
| **Harvesting Challenge 11-16: Uncommon** | |
| **1d10** | **Material** |
| 1 | 1 Wood |
| 2 | 1 Bone |
| 3 | 1 Stone |
| 4 | 1 Plant |
| 5 | 1 Hide |
| 6 | 1 Flesh |
| 7 | 1 Fluid |
| 8 | 1 Metal |
| 9 | 1 Essence |
| 10 | 1 Gem |

|  |  |
| --- | --- |
| **Harvesting Challenge 11-16: Uncommon Magical** | |
| **1d10** | **Material** |
| 1 | 1 Wood |
| 2 | 1 Bone |
| 3 | 1 Stone |
| 4 | 1 Plant |
| 5 | 1 Hide |
| 6 | 1 Flesh |
| 7 | 1 Fluid |
| 8 | 1 Metal |
| 9 | 1 Essence |
| 10 | 1 Gem |

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| **Harvesting Challenge 11-16: Rare** | |
| **1d10** | **Material** |
| 1 | 2d4 (5) Wood |
| 2 | 1d6 (3) Bone |
| 3 | 1d6 (3) Stone |
| 4 | 1d4 (2) Plant |
| 5 | 1d4 (2) Hide |
| 6 | 1 Flesh |
| 7 | 1 Fluid |
| 8 | 1 Metal |
| 9 | 1 Essence |
| 10 | 1 Gem |

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| **Harvesting Challenge 11-16: Rare Magical** | |
| **1d10** | **Material** |
| 1 | 1 Wood |
| 2 | 1 Bone |
| 3 | 1 Stone |
| 4 | 1 Plant |
| 5 | 1 Hide |
| 6 | 1 Flesh |
| 7 | 1 Fluid |
| 8 | 1 Metal |
| 9 | 1 Essence |
| 10 | 1 Gem |

**Individual Harvesting: Challenge 17+ (8500gp)**

|  |  |
| --- | --- |
| **Harvesting DCs: Challenge 17+ (+14)** | |
| **DC** | **Harvested Ingredient** |
| 14 | Very Rare |
| 17 | Very Rare Magical |
| 22 | Epic Magical |
| 32 | Epic and Epic Magical |

|  |  |
| --- | --- |
| **Harvesting Challenge 17+: Very Rare** | |
| **1d10** | **Material** |
| 1 | 1 Wood |
| 2 | 1 Bone |
| 3 | 1 Stone |
| 4 | 1 Plant |
| 5 | 1 Hide |
| 6 | 1 Flesh |
| 7 | 1 Fluid |
| 8 | 1 Metal |
| 9 | 1 Essence |
| 10 | 1 Gem |

|  |  |
| --- | --- |
| **Harvesting Challenge 17+: Very Rare Magical** | |
| **1d10** | **Material** |
| 1 | 1 Wood |
| 2 | 1 Bone |
| 3 | 1 Stone |
| 4 | 1 Plant |
| 5 | 1 Hide |
| 6 | 1 Flesh |
| 7 | 1 Fluid |
| 8 | 1 Metal |
| 9 | 1 Essence |
| 10 | 1 Gem |

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| **Harvesting Challenge 17+: Epic** | |
| **1d10** | **Material** |
| 1 | 2d4 (5) Wood |
| 2 | 1d6 (3) Bone |
| 3 | 1d6 (3) Stone |
| 4 | 1d4 (2) Plant |
| 5 | 1d4 (2) Hide |
| 6 | 1 Flesh |
| 7 | 1 Fluid |
| 8 | 1 Metal |
| 9 | 1 Essence |
| 10 | 1 Gem |

|  |  |
| --- | --- |
| **Harvesting Challenge 17+: Epic Magical** | |
| **1d10** | **Material** |
| 1 | 1 Wood |
| 2 | 1 Bone |
| 3 | 1 Stone |
| 4 | 1 Plant |
| 5 | 1 Hide |
| 6 | 1 Flesh |
| 7 | 1 Fluid |
| 8 | 1 Metal |
| 9 | 1 Essence |
| 10 | 1 Gem |

**Breaking Down Custom Magic Items**

**Table Rolls**

**For each**

**Apprentice Effect (200gp)**

4 Rolls on **Individual Harvesting: Challenge 0-4**

2 Rolls on **Individual Harvesting: Challenge 5-10**

**Journeyman Effect (750)**

5 Rolls on **Individual Harvesting: Challenge 0-4**

8 Rolls on **Individual Harvesting: Challenge 5-10**

**Expert Effect (2,000)**

1 Rolls on **Individual Harvesting: Challenge 5-10**

2 Roll on **Individual Harvesting: Challenge 11-16**

**Master Effect (4,200)**

4 Rolls on **Individual Harvesting: Challenge 5-10**

4 Roll on **Individual Harvesting: Challenge 11-16**

**Legend Effect (10,000)**

2 Rolls on **Individual Harvesting: Challenge 5-10**

1 Roll on **Individual Harvesting: Challenge 17+**

**Material Properties**

Roll for materials that item was made out of. For example, a pole arm might give wood or metal.

**Magic Properties**

Roll for magic properties that corresponded to the magic effects the item had.